

# IMPCCT TIP SHEET: HOW TO SUCCESSFULLY HANDLE CHALLENGING BEHAVIORS

## GENERAL RULE OF BEHAVIOR

If a student is continuing to engage in a behavior, it is most likely getting reinforced. Somehow this behavior is working for them, it's getting the student something they need.



That need is the function of the behavior.

## THE 4 BASIC BEHAVIOR FUNCTIONS



- To escape or avoid a task
- For attention
- For a tangible or to get something (money, food, iPad, etc.)
- For sensory stimulation (it feels good)

## THE ABCS OF BEHAVIOR

- Antecedent – What happens **before** the behavior?
- Behavior – What behavior is the student doing?
- Consequences – What happens **after** the behavior?



## REPLACING THE BEHAVIOR

Replace the behavior with an appropriate behavior that **serves the same function**.

## EXAMPLES :

- Instead of the student getting up and walking out when they need a break, the student can ask for a break or use a break token/ticket.
- Instead of yelling "Stop! No! Leave me alone!" The student can ask for a couple of minutes to themselves to regroup.

DID YOU FIND THIS  
INFORMATION HELPFUL?  
PLEASE PROVIDE YOUR  
FEEDBACK.

